

# HOW TO MAKE A NEW SYSTEM TAPE FOR BEAD 4.0

## 1) BASIC PROCEDURE

C,DISK,S  
GET,SYSGET,LIST  
LGET,SYSGET,LIST  
FIN  
C,SCOPE,S  
FILE,SYSFXT  
DONE  
C,NEWSYS,S,SYSTAPE

THIS SHOULD CREATE A COPY OF THE CURRENT SYSTEM.

## 2) TO PRODUCE A SYSTEM TAPE DIFFERENT FROM THE CURRENT.

### METHOD A

DO ALL THE ABOVE UP TO C,NEWSYS,S,SYSTAPE

AT THIS TIME THE FOLLOWING FILES ( WITH CURRENT USER NAME ) HOLD INDICATED CONTENTS. MODIFICATIONS MAY THEN BE DONE AT WILL.

PPUCODE	PPU.CODE
CPUCODE	CPU.CODE

INFORMATION FOR THE BEAD SYSTEM IS ON

BEAD1	BEAD1.CODE ( NEW FILE FOR 4.0 )
BEAD2	BEAD2.CODE ( NEW FILE FOR 4.0 )
BEAD	BEAD.CODE
ERROR	ERROR.OPERATE
DISK	DISK.S

INFORMATION FOR THE BUILDER IS ON

BUILDER	BUILDER.CODE
SYSFILE	SYSFILE, <del>CODE</del> SOURCE
SYSFXT	SYSFXT.SOURCE

( RUNNING SYSFXT UNDER SCOPE PRODUCES, FROM SYSFILE, THE FOLLOWING )

SYSTAPE	( LIST OF FILES TO BE WRITTEN OUT ON TAPE )
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INAMES  
BEADNMS

### METHOD B

USE A DIFFERENT VERSION OF SYSGET,LIST TO BRING IN THE FILES YOU DESIRE. IN PARTICULAR YOU COULD USE A DIFFERENT VERSION OF SYSFILE AND THUS WRITE A DIFFERENT SET OF FILES ON TAPE.